**SOFTWARE ENGINEERING I**

**SOFTWARE DEVELOPMENT PORJECT PROPOSALs**

Proposal 1

An inventory management system for a small warehouse that sells retail and wholesale for a range of products. The end user being the employee will be able to deduce the product sold from the inventory and update when a new order arrives.

Proposal 2

A simplified text-based adventure game similar to ZORK game series. The user assumes the adventurer’s position. The player will be able to move North/South/East/West around a map. At each location, the player will be given a description, and options as to what to do